## **Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in this application.

## **Listing of Claims:**

Claim 1 (Previously Presented): An image display apparatus comprising:

a first function processing system for processing a first function which is continuously set into an on state;

a second function processing system for processing a second function which is selectively set into an on state;

first writing means for writing image data relating to the first function to a first memory; second writing means for writing image data relating to the first function to a second memory;

third writing means for writing image data relating to the second function to the second memory;

display circuitry for displaying a composite image on a display on the basis of the image data stored in the first memory and the image data stored in the second memory; and

enabling means for selectively enabling the second writing means or the third writing means depending on whether the second function is turned on or off.

Claim 2 (Previously Presented): An image display apparatus according to claim 1, wherein the image data written to the first memory comprises image data in which each dot has a first number of bits, and the image data written to the second memory comprises image data in which each dot has a second number of bits more than the first number of bits.

Claim 3 (Previously Presented): An image display apparatus according to claim 1, wherein the first function is a phone function, the second function is a game function, the image data written to the first memory includes at least character data indicative of a receiving state, the image data written to the second memory by the second writing means includes predetermined

image data, and the image data written to the second memory by the third writing means includes game image data.

Claim 4 (Previously Presented): An image display apparatus according to claim 3, wherein the first function processing system includes a detector for detecting an incoming call, the first writing means includes incoming call message writing means for writing image data indicative of an incoming call message to the first memory when the incoming call is detected, and the display circuitry includes tone modifying means for modifying a tone of the image data in the second memory when the incoming call is detected.

Claim 5 (Previously Presented): An image display apparatus according to claim 1, wherein the display circuitry includes fetching means for fetching compositing position information indicative of a compositing position of the image data written to the second memory and compositing means for generating composite image data on the basis of the compositing position information, the image data written to the first memory and the image data written to the second memory.

Claim 6 (Previously Presented): An image display apparatus according to claim 5, wherein the image data written to the first memory is binary image data in which each dot is formed by one bit, the image data written to the second memory is color image data in which each dot is formed by a plurality of bits, and the compositing means includes first single color fetching means for fetching first single color data in correspondence to a first predetermined bit value of the binary image data, second single color fetching means for fetching second single color data in correspondence to a second predetermined bit value of the binary image data, first selecting means for selecting any one of the first single color data and the color image data according to the compositing position information, identifying means for identifying a bit value of the binary image data every one dot, and second selecting means for selecting any one of an output of the first selecting means and the second single color data in accordance with an identification result of the identifying means.

Claim 7 (Previously Presented): An image display apparatus according to claim 1, wherein the display circuitry includes readout start position information fetching means for fetching readout start position information of the image data in the second memory, and readout means for reading out the image data from the second memory according to the readout start position information.

Claim 8 (Previously Presented): An image display apparatus according to claim 1, wherein the display circuitry displays an image based on the image data in the first memory by priority.

Claim 9 (Previously Presented): A display control method executed by an image display apparatus provided with a first function which is continuously set into an on state and a second function which is selectively set into an on state, the method comprising:

- (a) writing image data relating to the first function to a first memory;
- (b) writing image data relating to the first function to a second memory when the second function is in an off state;
- (c) writing image data relating to the second function to the second memory when the second function is in an on state; and
- (d) displaying a composite image on a display on the basis of the image data stored in the first memory and the image data stored in the second memory.

Claim 10 (Previously Presented): A display control program executed by an image display apparatus provided with a first function which is continuously set into an on state and a second function which is selectively set into an on state, the program comprising:

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- (a) writing image data relating to the first function to a first memory;
- (b) writing image data relating to the first function to a second memory when the second function is in an off state;
- (c) writing image data relating to the second function to the second memory when the second function is in an on state; and
- (d) displaying a composite image on a display on the basis of the image data stored in the first memory and the image data stored in the second memory.

Claim 11 (Previously Presented): A storage medium storing a display control program executed by an image display apparatus provided with a first function which is continuously set into an on state and a second function which is selectively set into an on state, the display control program comprising:

- (a) writing image data relating to the first function to a first memory;
- (b) writing image data relating to the first function to a second memory when the second function is in an off state;
- (c) writing image data relating to the second function to the second memory when the second function is in an on state; and
- (d) displaying a composite image on a display on the basis of the image data stored in the first memory and the image data stored in the second memory.

Claim 12 (Previously Presented): An image display apparatus comprising one or more processing systems for executing the method of claim 9.

Claim 13 (Previously Presented): An image display apparatus comprising the storage medium of claim 11.

Claim 14 (Previously Presented): An image display apparatus comprising:

- a first processor for executing a communication-related function;
- a second processor for executing a game-related function;
- a first memory for storing communication-function-related image data;

a second memory for storing either communication-function-related image data or game-function-related image data; and

a display controller for generating a display that comprises a non-composite display portion based on contents of one or the other of the first and second memories and a composite display portion based on a composite of contents of both the first and second memories.

Claim 15 (Previously Presented): The image display apparatus according to claim 14, wherein the second memory stores communication-function-related image data or gamefunction-related image data based on whether the game-related function is being executed by the second processor.

Claim 16 (Previously Presented): The image display apparatus according to claim 14, further comprising:

an interrupt signal path between the first processor and the second processor.

Claim 17 (Previously Presented): The image display apparatus according to claim 14, further comprising:

a common bus to which the first processor and the second processor are coupled.

Claim 18 (Previously Presented): The image display apparatus according to claim 14, further comprising:

one or more registers,

wherein locations and sizes of the non-composite and composite display portions are configurable via settings of the one or more registers.

Claim 19 (Previously Presented): The image display apparatus according to claim 14, wherein the communication-related function comprises a wireless communication-related function.

Claim 20 (Previously Presented): The image display apparatus according to claim 14, wherein the first and second memories comprise respective frame memories.

Claim 21 (Previously Presented): The image display apparatus according to claim 14, wherein the image data stored in the first memory comprises one-bit image data and the image data stored in the second memory comprises multi-bit image data.

Claim 22 (Previously Presented): The image display apparatus according to claim 14, wherein, in response to a detecting of an incoming communication by the communication-related function, an instruction for pausing the game-related function is sent from the first processor to the second processor.

Claim 23 (Currently Amended): The image display apparatus according to claim 14, wherein the display controller controls the tone of the contents of <u>the</u> second memory based on whether or not the game-related function is being executed.

Claim 24 (Previously Presented): The image display apparatus according to claim 14, embodied as a portable communication terminal.

Claim 25 (Previously Presented): The image display apparatus according to claim 14, wherein the first processor continuously executes the communication-related function and the second processor selectively executes the game-related function.

Claim 26 (Currently Amended): A hand-held image display apparatus comprising: processing circuitry for executing one or more functions;

first and second memories each for storing image data; and

a display controller for generating a display comprising a non-composite display portion based on contents of one or the other of the first and second memories and a composite display portion based on a composite of contents of both the first and second memories.

wherein the one or more functions include a wireless communication-related function and a game-related function.

Claim 27 (Canceled).

Claim 28 (Previously Presented): The hand-held image display apparatus according to claim 26, wherein the image data stored in the first memory comprises one-bit image data and the image data stored in the second memory comprises multi-bit image data.

Claim 29 (Previously Presented): The hand-held image display apparatus according to claim 26, embodied as a portable communication terminal.

Claim 30 (Previously Presented): An image display method comprising: storing in a first memory image data relating to a first function of an image display apparatus;

storing in a second memory image data relating to a second function when the second function of the image display apparatus is being executed;

storing in the second memory image data relating to the first function when the second function is not being executed;

displaying on a first portion of a display a non-composite image based on contents of one or the other of the first and second memories; and

displaying on a second portion of the display a composite image based on a composite of contents of both the first and second memories.

Claim 31 (Previously Presented): A storage device storing instructions executable by a processing system to perform the method according to claim 30.

Claim 32 (Previously Presented): An image display apparatus comprising a storage device according to claim 31.

Claim 33 (Previously Presented): An image display apparatus comprising: processing circuitry for executing first and second functions; first and second memories; and a display,

wherein, when the second function is in an off-state, binary image data and color image data for the first function are written to the first and second memories, respectively,

wherein, when the second function is in an on-state, color image data for the second function is written to the second memory instead of the color image data for the first function, and

wherein the display displays a composite image based on the binary image data stored in the first memory and the color image data stored in the second memory.

Claim 34 (Previously Presented): The image display apparatus according to claim 33, wherein the first and second memories comprise respective frame memories.

Claim 35 (Previously Presented): The image display apparatus according to claim 33, wherein the processing circuitry comprises respective first and second processors, the first processor executing the first function and the second processor executing the second function.

Claim 36 (Previously Presented): The image display apparatus according to claim 33, wherein the display further displays a non-composite image based on the binary image stored in the first memory.

Claim 37 (Previously Presented): The image display apparatus according to claim 33, wherein the first function is a communication-related function and the second function is a game-related function.

Claim 38 (Previously Presented): The image display apparatus according to claim 33, embodied as a hand-held image display apparatus.

Claim 39 (Previously Presented): The image display apparatus according to claim 33, embodied as a hand-held wireless communication apparatus.

Claim 40 (Currently Amended): An image display method comprising:

storing binary image data relating to a <u>wireless communication-related</u> first processing function in a first memory;

selectively storing color image data relating either to the <u>wireless communication-related</u> first processing function or to a <u>game-related</u> second processing function in a second memory; and

generating a display comprising <u>a non-composite display portion based on contents of</u>
one or the other of the first and second memories and a composite display portion based on a
composite of contents of both the first and second memories.

Claim 41 (Canceled).

Claim 42 (Previously Presented): An image processing apparatus comprising processing circuitry for implementing the method according to claim 40.

Claim 43 (Previously Presented): The image processing apparatus according to claim 41, embodied as a hand-held image processing apparatus.

Claim 44 (Previously Presented): The image processing apparatus according to claim 41, embodied as a hand-held wireless communication apparatus.